

BATTLE CRY!

Concept-Logline

The Surfer decides that his first order of business is to end the KREE-SKRULL war, and he goes right to their home planets, fighting his way in and forcing the SUPREME INTELLIGENCE and the SKRULL FIRST MINISTER to sit down at the bargaining table. Although he's being hailed for his efforts, both the Kree and the Skrull resent his "meddling," and replace their leaders with people even worse!

The Surfer joins forces with a KREE CAPTAIN named MARVELL who has become his friend, and together they manage to prevent a major assault that would have destroyed hundreds of thousands on both sides. Both fleets are seriously damaged, but the war effort goes on, and the Surfer learns an ironic lesson: In this case the price of victory is defeat. (NOTE: Mar-Vell's job has been to betray and trap the Surfer, but he realizes the error of his ways.)